



MARKET RELEASE

20 June 2014

Clean TeQ Holdings Limited

TRADING HALT

The securities of Clean TeQ Holdings Limited (the “Company”) will be placed in Trading Halt Session State at the request of the Company, pending the release of an announcement by the Company. Unless ASX decides otherwise, the securities will remain in Trading Halt Session State until the earlier of the commencement of normal trading on Tuesday, 24 June 2014 or when the announcement is released to the market.

Security Code: CLQ

Simone Papas
Adviser, Listings Compliance (Melbourne)

20 June 2014

Mr James Gerraty
ASX Limited
Level 4, North Tower
525 Collins Street
MELBOURNE VIC 3000

Dear James,

REQUEST FOR TRADING HALT

In accordance with Listing Rule 17.1 the Company requests an immediate trading halt on its securities (CLQ) pending clarification of the content of a media article.

The trading halt is requested until the earlier of the release of the announcement or prior to commencement of trading on Tuesday 24 June 2014.

The Company is not aware of any reason why the trading halt should not be granted.

Yours sincerely,
CLEAN TEQ HOLDINGS LIMITED



MELANIE LEYDIN
Company Secretary

About Clean TeQ Holdings Limited (ASX: CLQ)

Clean TeQ (ASX: CLQ) is a world leader in water treatment and resource recovery technology and the Australian leader in biological air purification. Clean TeQ develops technologies in-house and partners with leading technology suppliers worldwide.

The Company offers a range of business models to potential clients including licensing our technology, building and commissioning complete installations (both transportable and fixed), and building and operating installations in joint ventures, in return for a share of revenues generated through resources recovered. Clean TeQ will also acquire mining assets where its technologies can make exploitation of uneconomic ore bodies or re-processing of tailings profitable.

For more information about Clean TeQ please visit the Company's website at www.cleanteq.com.